

Provision of Bluetooth functionality

Please be aware that depending on the country in which you purchased the unit, Bluetooth functionality might not be included.



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Before using this unit, carefully read "USING THE UNIT SAFELY" and "IMPORTANT NOTES" (leaflet "USING THE UNIT SAFELY" and Owner's Manual (p. 17, 18)). After reading, keep the document(s) where it will be available for immediate reference.

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Owner's Manual (this document)

Read this first. It explains the basic things you need to know in order to use the GT-1000.

PDF Manual (download from the Web)

- **Parameter Guide**
This explains all parameters of the GT-1000.
- **Sound List**
This is a list of the sounds built into the GT-1000.
- **MIDI Implementation**
This is detailed information about MIDI messages.

To obtain the PDF manual

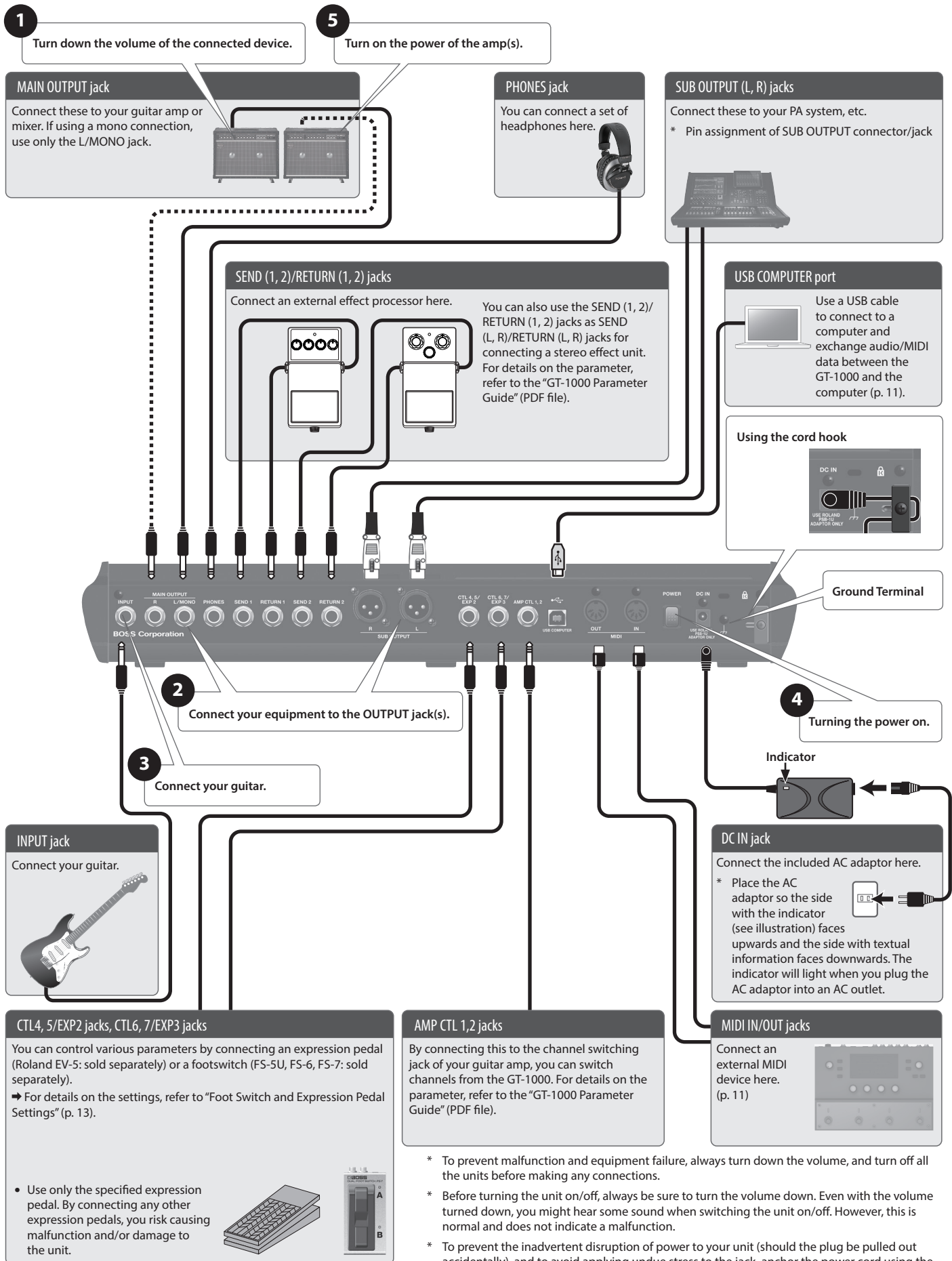
1. Enter the following URL in your computer.
<http://www.boss.info/manuals/>



2. Choose "GT-1000" as the product name.

Getting Ready

Connecting the Equipment



In this manual, the order of the MENU operations is written as follows.

<Example>

Press the [MENU] button.

Use the [2] knob to select "IN/OUT SETTING."

Use the [1] knob to select "INPUT."



Choose [MENU] → "IN/OUT SETTING" → "INPUT."

Turning the Power On

Turn the power on in the order of steps ①-⑤.

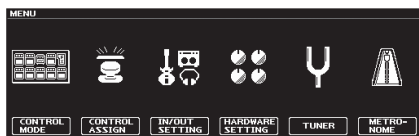
To turn the power off, reverse the order.

Specify the Type of Amplifier You Have Connected

1. Choose [MENU] → "IN/OUT SETTING" → "MAIN OUT" → "OUTPUT SELECT."



The menu screen appears.



2. Turn knob [1] to select the type of amp.



For details on the amp types, refer to the "GT-1000 Parameter Guide" (PDF).

MEMO

In order to take full advantage of the GT-1000's capabilities, we recommend that you connect to an input that is not affected by a preamp; for example, you should connect to a RETURN jack rather than to a guitar input jack which is affected by the preamp of your guitar amp.

Adjusting the Volume

Use [OUTPUT LEVEL] knob to adjust the overall volume of the GT-1000.



Using the Tuner

The GT-1000 is equipped with a conventional monophonic tuner which lets you tune your instrument one string at a time, and a polyphonic tuner which lets you play and tune all of your open strings simultaneously.

1. Press the [CTL3] (TUNER) switch.



The tuner screen appears.

You can use the PAGE [◀▶] buttons to switch the tuner display.

Monophonic/polyphonic display



Monophonic display



Polyphonic display



You can also start the tuner as follows.

1. Choose [MENU] → "TUNER."

"TUNER" is located in the first page of the menu.

Use the PAGE [◀▶] buttons to access the first page.

Tuner Settings

To make tuner settings, use knobs [1]-[6] located below the display.

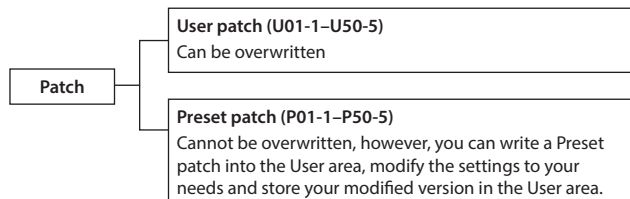
Tuner settings

Parameter	Value	Explanation
[1] TUNER MODE	NORMAL, STREAM	Specifies the meter display method for the monophonic tuner.
[2] BASS MODE	OFF, ON	For details, refer to "Using the GT-1000 with a Bass Guitar" (p. 5)
[3] Pitch	435-445 Hz (default: 440 Hz)	Specifies the reference pitch.
[4] OUTPUT	MUTE	Sound will not be output while tuning.
	BYPASS	While tuning, the sound of the guitar being input to the GT-1000 will be output without change. All effects will be off.
	THRU	Allows you to tune while hearing the current effect sound. * Only for monophonic tuner.
[5] TYPE	6-REGULAR, 6-DROP D, 7-REGULAR, 7-DROP A, 4-B REGULAR, 5-B REGULAR	Selects the type of tuning for the polyphonic tuner.
[6] OFFSET	-5--1, ----	Adjusts the reference pitch of the polyphonic tuner in semitone units relative to standard tuning.

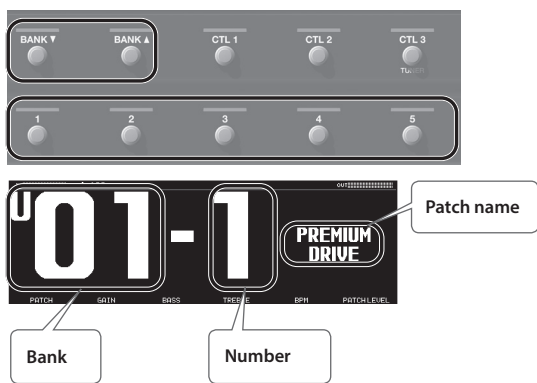
Playing

Selecting a Patch

A combination of effects and their settings is called a “patch.”



1. Use the [BANK▼] and [BANK▲] switches to select a bank.
2. Use the [1]–[5] switches to select a patch within the selected bank.



MEMO

You can also change patches by turning knob [1] below the display.

About the Play Screen

The screen that appears after you turn on the power is called the “Play screen.”

The following four types of play screen are provided; use the PAGE [◀] [▶] buttons to switch between the types of display.



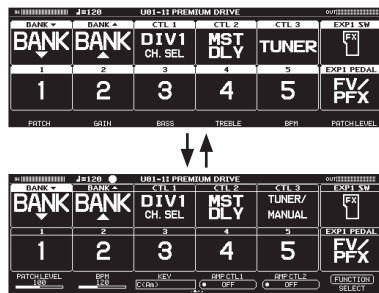
Large patch number



Large patch name



Show functions assigned to main unit and external switches



MEMO

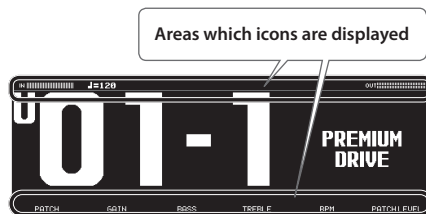
When the screen at left is shown, you can press the PAGE [◀] [▶] buttons simultaneously to edit the functions that are assigned to the switches of the unit.

To return to the previous screen, press the PAGE [◀] [▶] buttons simultaneously once again.

Show effect configuration



Icons shown in the play screen



Indication	Explanation
	Indicates the input level.
	Indicates the output level.
	Indicates the return level.
	Indicates the send level.
	Indicates the amount of compression when the compressor is operating.
	Indicates that the editor is connected wirelessly. * Please be aware that depending on the country in which you purchased the unit, Bluetooth functionality might not be included.
	Indicates the BPM.
	Blinks in time with the BPM.
	Indicates the page to which you navigate using the PAGE [◀] [▶] buttons (edit screen).

When the play screen is shown, you can turn knobs [1]–[6] to adjust the parameters that are shown above each knob.



MEMO

You can change the parameters that are adjusted by knobs [1]–[6] when the play screen is shown.

For details, refer to the “Assigning Favorite Parameters to [1]–[6] Knobs” (p. 9).

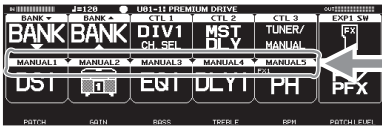

Selecting the Control Mode

The control mode setting lets you choose how you want to operate the effects.

1. Choose [MENU] → “CONTROL MODE.”



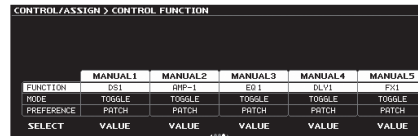
2. Turn knob [1] to select the control mode.

Parameter	Explanation
MEMORY (Memory mode)	<p>This mode lets you recall and use the patches that are saved in the unit.</p> <p>Use number switches [1]–[5] to switch patches.</p> <ul style="list-style-type: none"> * With the factory settings, long-pressing the [CTL3] switch puts the unit in manual mode. * Even in memory mode, you can select functions other than patch recall.
MANUAL (Manual mode)	<p>This mode lets you use number switches [1]–[5] to operate the functions that are assigned to them by each patch or by the settings for the entire system.</p> <p>When you select manual mode, a portion of the PLAY screen changes.</p> 
PEDALBOARD (Pedalboard mode)	<p>This mode lets you use the unit in the same way as you would use several compact effect units placed side by side.</p> <p>Each switch turns an effect on/off.</p> <p>In pedalboard mode, there is no concept of patches or memories; the content of your editing is remembered without requiring you to execute a Write operation.</p> <p>The play screen of pedalboard mode</p> 

Assigning the switches in manual mode

In manual mode, the functions that are assigned to number switches [1]–[5] can be changed as follows.

1. Choose [MENU] → “CONTROL ASSIGN” → “CONTROL FUNCTION.”
2. Use the PAGE [◀] [▶] buttons to move to the last page.

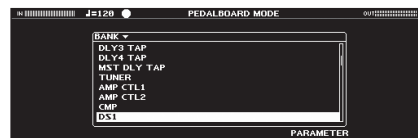


3. Use knobs [1]–[6] to select parameters or edit the values.

Assigning the switches in pedalboard mode

In pedalboard mode, the functions that are assigned to the switches can be changed as follows.

1. Turn knob [6] (FUNCTION SELECT) to select the switch whose assignment you want to change, and press the knob to confirm.



2. Turn knob [5] (PARAMETER) to edit the value.

* To assign the function of a foot switch or expression pedal connected to the rear panel CTL4, 5/EXP2 jack or CTL6, 7/EXP3 jack, refer to “Foot Switch and Expression Pedal Settings” (p. 13).

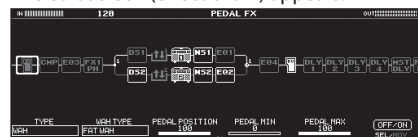
Using the GT-1000 with a Bass Guitar

If you're using a bass guitar, turn bass mode on.

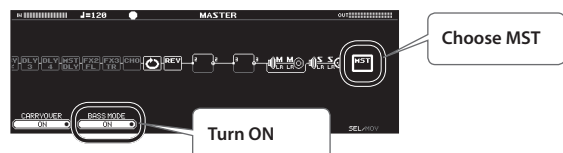
1. Press the [EFFECT] button.



The edit screen (effect chain) appears.



2. Turn knob [6] to select “MST”
3. Use the PAGE [◀] [▶] buttons to move to the last page.
4. Turn knob [2] (BASS MODE) to select “ON.”



Editing: Effects

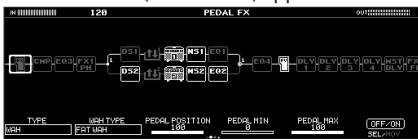
Basic Procedure for Effect Editing

The edit screens show the block configuration (effect chain) of all effects provided by the GT-1000, as well as the output and send/return. You can edit from this effect chain display by selecting the block that you want to edit.

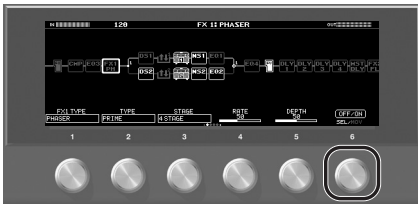
1. Press the [EFFECT] button.



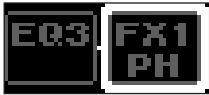
The edit screen (effect chain) appears.



2. Turn knob [6] to select the block that you want to edit.



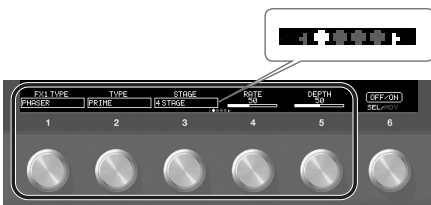
The selected block is enclosed by a thick frame.



- * By pressing knob [6] you can turn the selected effect on/off. Effects that are off are shown in gray. When the effect is turned on, it is shown in white.



3. Use knobs [1]–[5] to adjust the parameters that are shown below the screen.

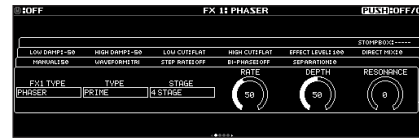


Use the PAGE [◀ ▶] buttons to switch between the parameters that you want to edit. The current page is indicated in the lower center of the screen.

- * To change a value in larger steps, turn a knob while pressing it.
- * The number of parameters and pages differs depending on the effect.

Editing while viewing all parameters

From the edit screen, you can long-press knob [6] to see a list of all parameters of the selected block. You can edit the parameters from this list.



1. Turn knobs [1]–[6] to edit the value of the parameters shown in the screen.

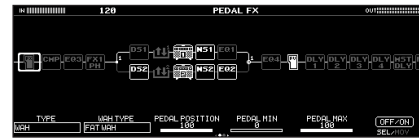
Use the PAGE [◀ ▶] buttons to switch between lists of parameters.



Use the PAGE [◀ ▶] buttons to switch

Effect Placement

By moving blocks such as effects, output, and send/return, you can freely change the order in which the effects are placed, or arrange them in parallel.



Changing the placement of effects etc.

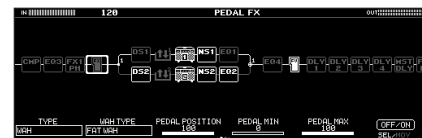
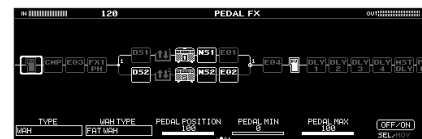
1. Press the [EFFECT] button.

The effect chain is shown.

2. Use knob [6] to select the block that you want to move.

3. While pressing knob [6], turn it left or right.

The selected block moves left or right.



Switching patches without interrupting the sound

The GT-1000 is equipped with a new type of high-speed patch switching system, allowing you to switch patches with minimal interruption of the sound. The fastest possible switching is automatically performed for each patch, and switching without interrupting the sound is also possible.

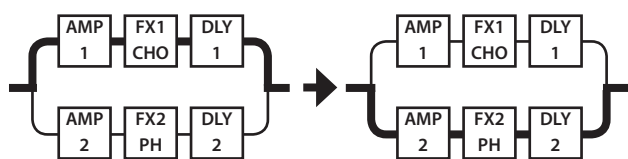
Tips for preventing interruptions in the sound

To prevent interruptions in the sound, observe the following points when you create the patches that are used before and after the switch.

- Avoid changing the position of blocks within the chain.
- Use multiple blocks when placing the effects (don't change the TYPE within the same block).
- Use parallel positioning, and switch the channel.

Example:

Switching from a clean sound that uses chorus and deep delay, to a crunch sound that uses phaser and shallow delay.

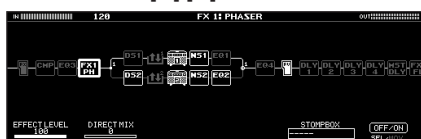


The same chain is used for both patches, both before and after switching. The settings of the effect used before switching are placed in parallel with the settings used after switching.

Using STOMPBOX

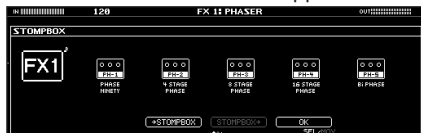
Your preferred settings for each effect can be saved as a “STOMPBOX.” You can select these saved settings and use them to create your sound just as though you were connecting compact pedal effects. The STOMPBOX data is common to all patches; this means that all patches using the same STOMPBOX can be edited simultaneously.

1. Press the [EFFECT] button.
2. Use the [6] knob to choose the effect you're going to edit.
3. Use the PAGE [◀] [▶] buttons to move to the last page.



4. Press the [5] knob.

The STOMPBOX select window appears.



5. Turn knob [5] to select the STOMPBOX type.
6. Press the [5] knob.

Editing the STOMPBOX

1. Turn knobs [1]–[5] to edit the parameter value that are shown in the screen.

Use the PAGE [◀] [▶] buttons to switch between lists of parameters.

Reading STOMPBOX Settings into a Patch

1. Press the [EFFECT] button.
2. Use the [6] knob to choose the effect you're going to edit.
3. Use the PAGE [◀] [▶] buttons to move to the last page.
4. Press the [5] knob.
The STOMPBOX select window appears.
5. Turn knob [5] to select the STOMPBOX type.
6. Press the [4] knob.

The contents of the STOMPBOX are recalled into the patch. You can edit the patch without modifying the contents of the STOMPBOX.

Writing Patch Settings into a STOMPBOX

1. Press the [EFFECT] button.
2. Use the [6] knob to choose the effect you're going to save.
3. Use the PAGE [◀] [▶] buttons to move to the last page.
4. Press the [5] knob.
The STOMPBOX select window appears.
5. Press the [3] knob.
6. Turn knob [1] to select the writing-destination STOMPBOX.
7. Use knobs [3]–[6] to name the STOMPBOX.

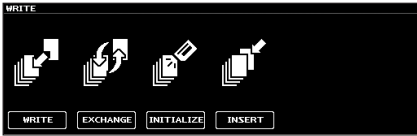
Reference

For details on naming the STOMPBOX, refer to “Editing a name” (p. 8).

Saving a Patch

When you want to save a patch you have created, save it as a user patch by following the procedure below. If you do not save the patch, the edited settings will be lost when you turn off the power or switch to another patch.

1. Press the [WRITE] button.



2. Press knob [1] to select "WRITE" (PATCH WRITE).



3. Use knob [1] to select the save-destination (U01-1–U50-5).

You can use knobs [3]–[6] to edit the name.

Editing a name

To edit the patch name, use knob [6] to move the cursor and use knob [5] to change the character.

Controller	Operation
Turn the [3] knob	Selects the type of characters
Press the [3] knob	Delete one character (delete)
Turn the [4] knob	Switch uppercase/lowercase
Press the [4] knob	Insert one space (insert)
Turn the [5] knob	Changes the character
Turn the [6] knob	Moves the cursor

4. Press the [WRITE] button once again.

The patch is written.

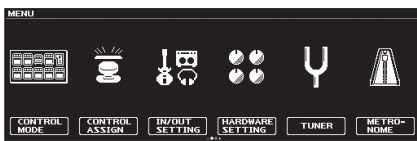
Editing: MENU

Basic MENU Operations

Here you can make settings that are common to the entire GT-1000 (system parameters).

For details on the parameter, refer to the "GT-1000 Parameter Guide" (PDF).

1. Press the [MENU] button.



* You can use the PAGE [◀ ▶] buttons to see additional items.

2. Press a knob [1]–[6] to select the item that you want to edit.

A sub-menu appears.



3. Once again press a knob [1]–[6] to select the item that you want to edit.

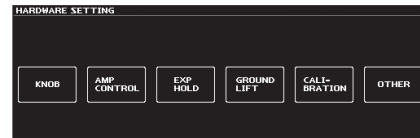
4. Use knobs [1]–[6] to select parameters or edit the values.

* The method of selecting parameters or editing values differs depending on the item. For details, refer to "GT-1000 Parameter Guide" (PDF).

Assigning Favorite Parameters to [1]–[6] Knobs

Here's how to assign the parameters that are controlled by knobs [1]–[6] when the play screen (p. 4) is shown.

1. Choose [MENU] → "HARDWARE SETTING" → "KNOB."



2. Use the [1]–[6] knobs to specify the parameters to be controlled by each knob.



3. Press the [EXIT] button a number of times to return to the play screen.

Adjusting the Contrast (Brightness) of the Display

You can adjust the brightness of the display.

1. Choose [MENU] → "HARDWARE SETTING" → "OTHER."

2. Adjust the value with the [2] knob.

Restoring the Factory Default Settings (Factory Reset)

Restoring the GT-1000's settings to their original factory default settings is referred to as "Factory Reset."

Not only can you return all of the settings to the values in effect when the GT-1000 was shipped from the factory, you can also specify the items to be reset.

* When you execute "Factory Reset," the settings you made will be lost. Save the data you need to your computer using the dedicated software.

1. Choose [MENU] → "FACTORY RESET."
2. Choose the type of settings to be restored to the factory default settings with knobs [1] and [6].

Knob	Parameter	Value	Explanation
[1] [6]	FROM TO	SYSTEM	System parameter settings
		U01-1-U50-5	Settings for Patch Numbers U01-1-U50-5
		STOMPBOX	Settings for STOMPBOX
		PEDALBOARD	Settings for Pedalboard mode

3. Press the [WRITE] button.

Press the [6] button to execute the factory reset.

To cancel factory reset, press the [5] button.

Once the Factory Reset is complete, you are returned to the Play screen.

Turning Off the Auto Off Function

The GT-1000 can turn off its power automatically. The power will turn off automatically when 10 hours have passed since you last played or operated the unit. The display will show a message approximately 15 minutes before the power turns off.

With the factory settings, this function is turned "ON" (power-off in 10 hours). If you want to have the power remain on all the time, turn it "OFF."

1. Choose [MENU] → "HARDWARE SETTING" → "OTHER."
2. Use the [1] knob to select "OFF."
3. Press the [EXIT] button a number of times to return to the play screen.

Using the Metronome

1. Choose [MENU] → "METRONOME."

"METRONOME" is located in the first page of the menu.

Use the PAGE [◀] [▶] buttons to access the first page.

Metronome display



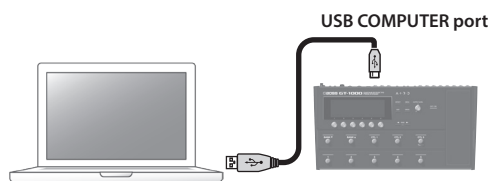
Metronome settings

Use knobs [1]–[6] below the display to make metronome settings.

Parameter	Value	Explanation
[1] EFFECT TEMPO	--	By pressing knob [1] you can set the metronome's BPM to the master BPM value.
[2] BPM	20–250	Specifies the tempo.
[3] BEAT	1/1–8/1, 1/2–8/2, 1/4–8/4, 1/8–8/8	Specifies the time signature.
[5] OFF/ON	OFF, ON	Turns the metronome on/off.
[6] LEVEL	0–100	Specifies the volume of the metronome.

Connecting to a Computer

By connecting the GT-1000 to a computer via USB, you can do the following.



- Transmit and receive digital audio signals between the computer and the GT-1000
- Edit and manage patches, and display the “GT-1000 Parameter Guide” (PDF file) on a computer using the dedicated software
- Download patches from our dedicated BOSS TONE CENTRAL website
➔ <http://bosstonecentral.com/>

Installing the USB Driver

You must install the USB driver before connecting to a computer.

Please download the USB driver from the website shown below. Install this special driver before making a USB connection. For further details, refer to the Readme.htm file that comes with the download.

➔ <http://www.boss.info/support/>

The program you need to use, and the steps you need to take to install the USB driver will differ depending on your computer setup, so please carefully read and refer to the Readme.htm file that comes with the download.

Using the GT-1000 as an Audio Interface

You can record the sound of the GT-1000 on your computer, or have sound from your computer be output from the OUTPUT jacks.

- * For details of the audio signal flow when connected via USB and instructions on how to make settings, refer to “GT-1000 Parameter Guide” (PDF file).
- * Refer to the instruction manual for the software you are using to learn how to switch the input source of the software.

Making use of the GT-1000’s dedicated software

Please download the dedicated software from the website shown below. For details on how to use the software, refer to the Readme.htm file that comes with the download.

➔ <http://www.boss.info/support/>

Using the dedicated software allows you to do the following:

- Easily download patches from our BOSS TONE CENTRAL website.
- Edit patch settings
- Name patches
- Organize patches in order and switch them around
- Back up patches and system settings, and return to the backed up settings
- Display the “GT-1000 Parameter Guide” (PDF file) on your computer

Connecting the GT-1000 with an External MIDI Device

On the GT-1000, you can use MIDI to perform the following operations.

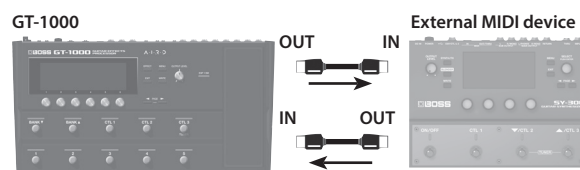
Operations from the GT-1000

Operation	Explanation
Transmit program change messages	When you select a patch on the GT-1000, the program change message specified by PATCH MIDI is also transmitted. The external MIDI device that receives this program change message will switch to the corresponding settings.
Transmit control change messages	Operations of a [CTL1]–[CTL3] switches, or footswitches or expression pedals connected to the CTL 4, 5/EXP2, and CTL 5, 6/EXP3 jacks, are transmitted as control change messages. These messages can control parameters on an external MIDI device.

Operations from an External MIDI Device

Operation	Explanation
Switch patch numbers	When the GT-1000 receives a program change message from an external MIDI device, the GT-1000 will change patches.
Receive control change messages	The GT-1000 can receive control change messages to control a specified parameter while you perform.
Receive data	The GT-1000 can receive data that is transmitted from another GT-1000 unit, or data that was saved on a MIDI sequencer.

Connection example



Settings

1. Choose [MENU] → “MIDI.”
2. Use [1]–[6] knobs to specify the value of each parameter.

For details on MIDI, refer to “GT-1000 Parameter Guide” (PDF).

Provision of Bluetooth functionality

Please be aware that depending on the country in which you purchased the unit, Bluetooth functionality might not be included.

Here's What You Can Do

Bluetooth functionality creates a wireless connection between a mobile device such as a smartphone or tablet (subsequently referred to as the "mobile device") and this unit, allowing you to do the following.

- You can use the BOSS TONE STUDIO app to edit the sound or edit the sound library.

For details on BOSS TONE STUDIO, refer to the Boss website.

<https://www.boss.info/>

Connecting to an App

The following steps are one possible example. For details, refer to the owner's manual of your mobile device.

- Power-on the GT-1000 unit and the mobile device.
- In your mobile device's settings, turn Bluetooth on.



NOTE

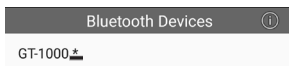
Even if the "Available devices" list shows "GT-1000," don't tap it.

- Start the "BOSS TONE STUDIO for GT-1000" app that you installed in your mobile device.
- Tap [Bluetooth MIDI DEVICE] that appears in the screen, and then tap "GT-1000."



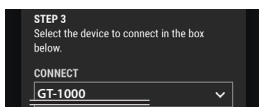
* If you changed the Bluetooth ID (p. 12), the changed number is shown following "GT-1000."

Verify that "*" is shown at the upper right of GT-1000.



* If "GT-1000" is not shown, tap "SCAN" at the very bottom of the Bluetooth Devices screen, and search again.

- Tap the Android back button to return to the previous screen.
- Verify that "GT-1000" is shown for "CONNECT."



- Tap [OK] to start communication.

If you have multiple GT-1000 units

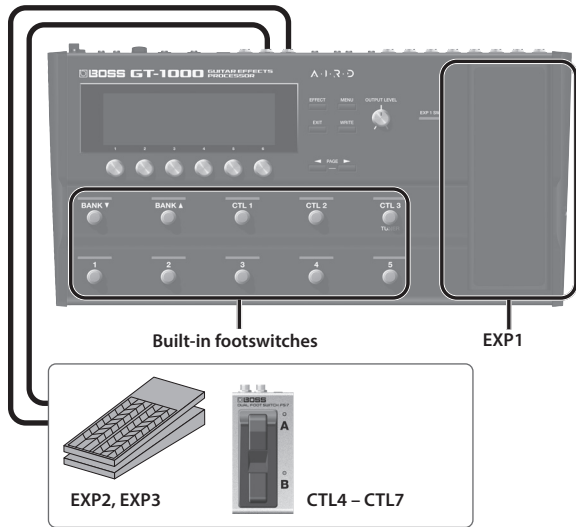
If you set the Bluetooth ID parameter to something other than "OFF," a number is added following the device name of the GT-1000. This lets you distinguish multiple GT-1000 units.

- Choose [MENU] → "HARDWARE SETTING" → "OTHER."
- Turn knob [6] to specify the ID.

Value	Example	
OFF, 1-9	OFF (default)	"GT-1000"
	1	"GT-1000 1"

Foot Switch and Expression Pedal Settings

A variety of functions can be assigned each of the top panel footswitches, the expression pedal (EXP1), and expression pedals or footswitches that are connected to the rear panel CTL4, 5/EXP2 jack and CTL6, 7/EXP3 jack (p. 15).



Making Assignments from the Effect Edit Screen (Quick Assign)

In the effect edit screen (p. 6), you can select an effect parameter and assign that parameter to the switch of your choice.

1. Press the [EFFECT] button.
2. Turn knob [6] to select the block that you want to edit.
3. Long-press the knob [1]–[5] for the parameter that you want to assign.



The assign matrix setting screen appears.

CONTROL/ASSIGN		TARGET #			SOURCE	
NUM	SW	TARGET 1	TARGET 2	MIN	MAX	SOURCE
1	<input type="checkbox"/>	DIST 1 DRIVE		0	120	CTL1
2	<input type="checkbox"/>	DIST 1 ON-OFF		OFF	ON	TOGGLE
3	<input type="checkbox"/>	DIST 1 ON-OFF		OFF	ON	CTL1
4	<input type="checkbox"/>	DIST 1 ON-OFF		OFF	ON	CTL1
5	<input type="checkbox"/>	DIST 1 ON-OFF		OFF	ON	TOGGLE
6	<input type="checkbox"/>	DIST 1 ON-OFF		OFF	ON	CTL1

* You can also access the assign matrix setting screen in the same way from the all-parameter list screen (p. 6). You can also access it by selecting [MENU] → "CONTROL ASSIGN" → "ASSIGN SETTING."

Assigning a Function

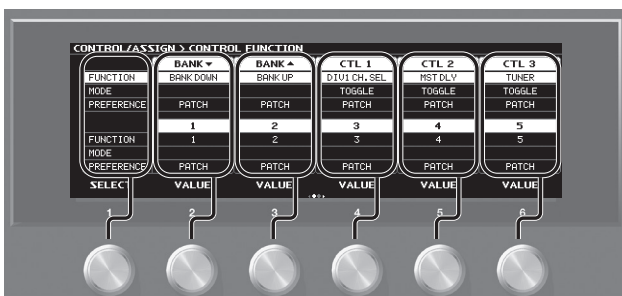
1. Choose [MENU] → "CONTROL ASSIGN" → "CONTROL FUNCTION."



CONTROL/ASSIGN > CONTROL FUNCTION					
	BANK ▼	BANK ▲	CTL 1	CTL 2	CTL 3
FUNCTION	BANK DOWN	BANK UP	DIV CH. SEL	INST DLV	TUNER
MODE			TORQUE	TORQUE	TORQUE
PREFERENCE	PATCH	PATCH	PATCH	PATCH	PATCH
	1	2	3	4	5
FUNCTION	1	2	3	4	5
MODE					
PREFERENCE	PATCH	PATCH	PATCH	PATCH	PATCH
SELECT	VALUE	VALUE	VALUE	VALUE	VALUE

2. Turn knob [1] to select the item that you want to set.

Turning the knob will move the selected item vertically.



The settings of the selected item can now be edited.

3. Turn knobs [2]–[6] to edit the value of the item selected for each switch.

* The foot switch and expression pedal functions must be specified for each patch; however, if you set PREFERENCE to SYSTEM, all patches will use those functions in common.

4. Press knob [1] to turn the SW on.

5. Turn knobs [2]–[6] to edit parameters.

If necessary, use the PAGE [◀] [▶] buttons to switch between pages of settings.

Use SOURCE to specify the pedal or MIDI message that you will operate.

Adjusting the Expression Pedal (Pedal Calibration)

Although the GT-1000's expression pedal has been set for optimum operation at the factory, extended use and the operating environment can result in the pedal going out of adjustment.

If you encounter problems such as being unable to fully cut off the sound with the volume pedal or being unable to switch the PEDAL FX, you can use the following procedure to readjust the pedal.

1. Choose [MENU] → "HARDWARE SETTING" → "CALIBRATION."

The PEDAL CALIBRATION screen appears.



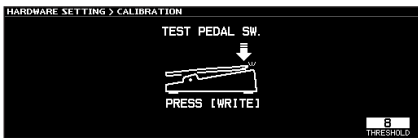
2. Press the heel end of the pedal, and press the [WRITE] button.

The screen will indicate "OK," and then a screen like the following will appear.



3. Press the toe end of the pedal, and press the [WRITE] button.

The screen will indicate "OK," and then a screen like the following will appear.



4. Strongly press the toe end of the pedal.

Verify that the PEDAL FX indicator lights when you strongly press the toe end.

- * If you want to change the lighting sensitivity of the PEDAL FX indicator, repeat step 4 while you adjust the THRESHOLD value with knob [6].

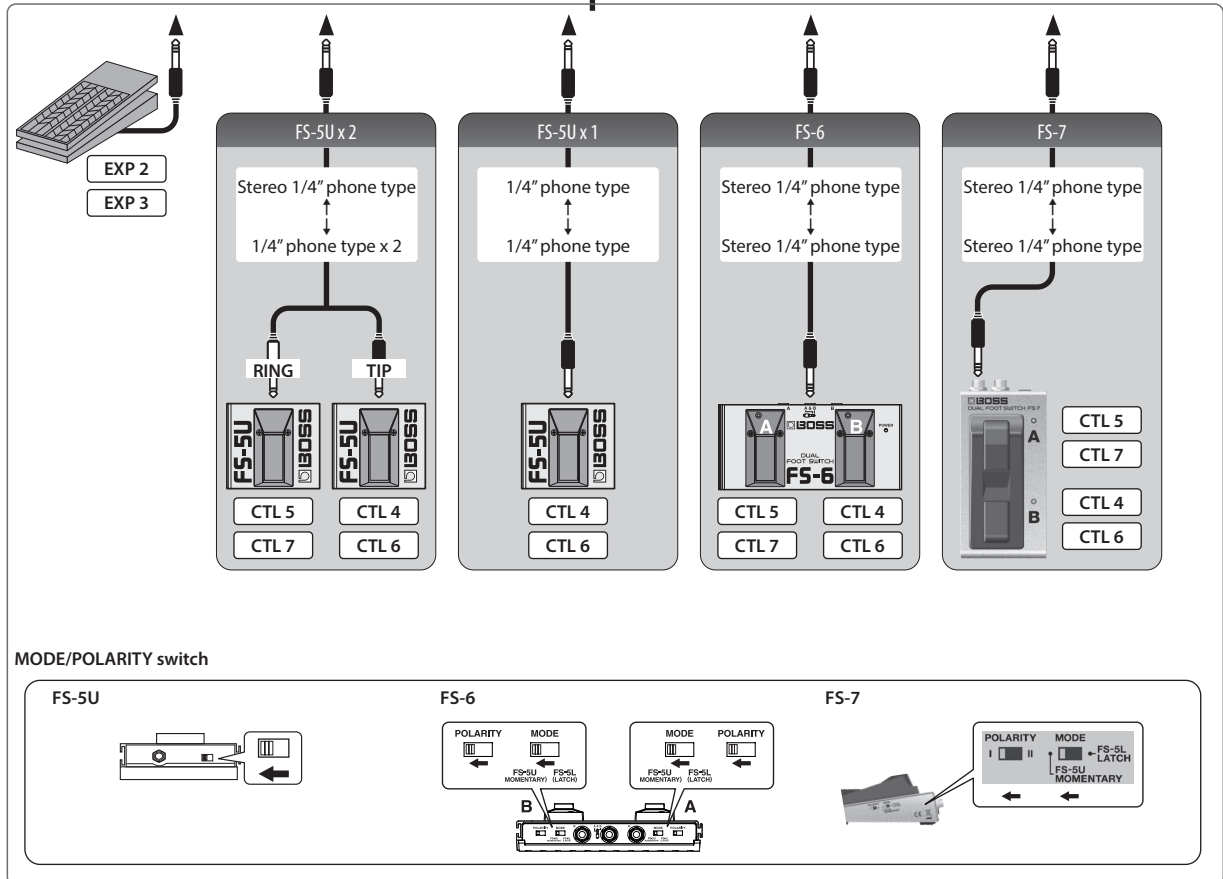
5. Press the [WRITE] button.

The screen will indicate "COMPLETED!"



- * When you operate the expression pedal, please be careful not to get your fingers pinched between the movable part and the panel. In places where small children are present, make sure that an adult provides supervision and guidance.

Connecting External Pedals



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Looper

You can record up to 38 seconds (MONO) of a performance and play back the recorded section over and over. You can also layer additional performances with the recording as it plays back (overdubbing). This lets you create real-time backing performances on the fly.

Assigning Looper Functions to Switches

To use the looper, you must first assign the looper's record, play, and overdub functions to the desired switches. Here we explain an example of how you can use the [CTL1]–[CTL3] switches of the GT-1000 to operate the looper.

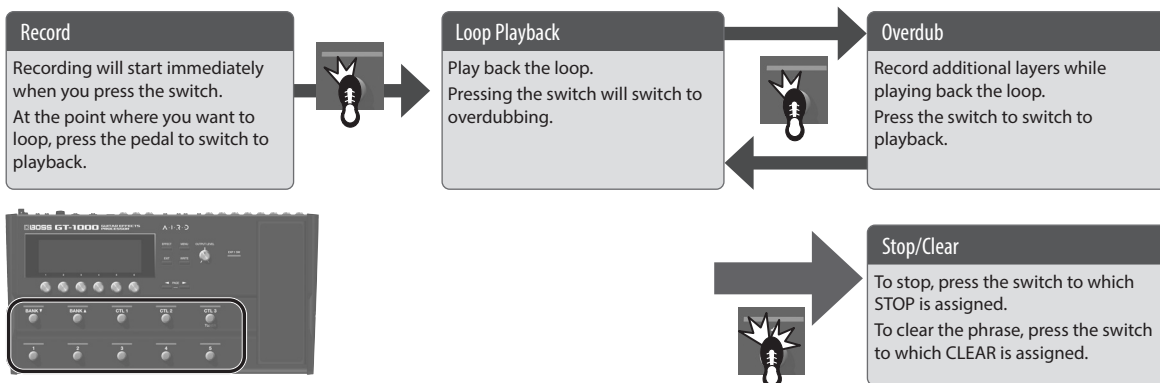
1. Select the patch with which you want to use the looper.
2. Choose [MENU] → “CONTROL ASSIGN” → “CONTROL FUNCTION.”
3. For “CTL 1”–“CTL 3,” set FUNCTION as follows.

CONTROL/ASSIGN > CONTROL FUNCTION					
	BANK ↓	BANK ←	CTL 1	CTL 2	CTL 3
FUNCTION	BANK DOWN	BANK UP	LOOPER	LOOPER STOP	LOOPER CLEAR
MODE					
PREFERENCE	PATCH	PATCH	PATCH	PATCH	PATCH
	1	2	3	4	5
FUNCTION	1	2	3	4	5
MODE					
PREFERENCE	PATCH	PATCH	PATCH	PATCH	PATCH
SELECT	VALUE	VALUE	VALUE	VALUE	VALUE

Parameter	Value	Explanation
CTL 1	LOOPER	Starts recording. Each time you press the switch, operation alternates between playback and overdubbing.
CTL 2	LOOPER STOP	Stops recording or playback.
CTL 3	LOOPER CLEAR	Clears the recording.

MEMO

- With the factory settings, preset patches P50-1–P50-5 and user patches U50-1–U50-5 are set as shown above.
- You can also stop and clear using only the [CTL1] switch that is assigned to LOOPER. Press the switch twice to stop. Hold down the switch for two seconds or longer to clear the phrase.



Loop Playback Level Setting

If you set the playback level at 100 (default value), the volume of the performance and that of the loop playback will be identical. If you set the playback level to a value lower than 100, the volume of the playback will be lower than that of the performance. As a result, the sound of the performance won't get buried by the loop playback sound, even if you record a multiple number of times.

1. Press the [EFFECT] button.
2. Turn knob [6] to select LOOPER.



3. Turn knob [1] to specify the “PLAY LEVEL” value.

Switch Color

Color	Status
Red	Record
Orange	Overdub
Green	Playback
Green (blink)	Stopped (phrase exists)
Blue	Stopped (no phrase)

MEMO

- The recording time is up to 38 seconds (MONO). In stereo mode, the recording time is up to 19 seconds.
- The recorded content will be lost when you turn off the Looper or turn off the power.

Main Specifications

BOSS GT-1000: Guitar Effects Processor

Sampling Frequency	96 kHz
AD Conversion	32 bits + AF method AF method (Adaptive Focus method) This is a proprietary method from Roland & BOSS that vastly improves the signal-to-noise (SN) ratio of the AD and DA converters.
DA Conversion	32 bits
Patches	250 (User) + 250 (Preset)
Phrase Loop	38 sec. (MONO) 19 sec. (STEREO)
Nominal Input Level	INPUT: -10 dBu RETURN1: -10 dBu RETURN1: -10 dBu
Maximum Input Level	INPUT: +18 dBu RETURN1: +8 dBu RETURN1: +8 dBu
Input Impedance	INPUT: 1 MΩ RETURN1: 1 MΩ RETURN2: 1 MΩ
Nominal Output Level	MAIN OUTPUT (L/MONO, R): -10 dBu SUB OUTPUT (L, R): +4 dBu PHONES: -10 dBu SEND1: -10 dBu SEND2: -10 dBu
Output Impedance	MAIN OUTPUT (L/MONO, R): 1 kΩ SUB OUTPUT (L, R): 600 Ω PHONES: 20 Ω SEND1: 1 kΩ SEND2: 1 kΩ
Recommended Load Impedance	MAIN OUTPUT (L/MONO, R): 10 kΩ or greater SUB OUTPUT (L, R): 600 Ω or greater PHONES: 44 Ω or greater SEND1: 10 kΩ or greater SEND2: 10 kΩ or greater

Display	Graphic LCD (512 x 160 dots, backlit LCD)
Connectors	INPUT jack: 1/4-inch phone type MAIN OUTPUT (L/MONO, R) jacks, SEND1 jack, RETURN1 jack, SEND2 jack, RETURN2 jack: 1/4-inch phone type SUB OUTPUT (L, R) connectors: XLR type PHONES jack: Stereo 1/4-inch phone type CTL4, 5/EXP2 jack, CTL6, 7/EXP3 jack, AMP CTL1, 2 jack: 1/4-inch TRS phone type USB COMPUTER port: USB type B DC IN jack MIDI (IN, OUT) connectors
Power Supply	AC adaptor
Current Draw	1.2 A
Dimensions	462 (W) x 248 (D) x 70 (H) mm 18-3/16 (W) x 9-13/16 (D) x 2-13/16 (H) inches Maximum height: 462 (W) x 248 (D) x 95 (H) mm 18-3/16 (W) x 9-13/16 (D) x 3-3/4 (H) inches
Weight	3.6 kg 7 lbs 15 oz
Accessories	AC adaptor, Owner's Manual, Leaflet "USING THE UNIT SAFELY"
Options (sold separately)	Footswitch: FS-5U, FS-5L, FS-6, FS-7, Expression Pedal: EV-30, FV-500L/500H, Roland EV-5

* 0 dBu = 0.775 V_{rms}

* This document explains the specifications of the product at the time that the document was issued. For the latest information, refer to the Roland website.

USING THE UNIT SAFELY

WARNING

Concerning the Auto Off function

The power to this unit will be turned off automatically after a predetermined amount of time has passed since it was last used for playing music, or its buttons or controls were operated (Auto Off function). If you do not want the power to be turned off automatically, disengage the Auto Off function (p. 10).



Use only the supplied AC adaptor and the correct voltage

Be sure to use only the AC adaptor supplied with the unit. Also, make sure the line voltage at the installation matches the input voltage specified on the AC adaptor's body. Other AC adaptors may use a different polarity, or be designed for a different voltage, so their use could result in damage, malfunction, or electric shock.



Use only the supplied power cord

Use only the attached power cord. Also, the supplied power cord must not be used with any other device.



CAUTION

Take care so as not to get fingers pinched

When handling the following moving parts, take care so as not to get fingers, toes, etc., pinched. Whenever a child uses the unit, an adult should be on hand to provide supervision and guidance.

- Expression pedal (p. 13)



Handle the ground terminal carefully

If you remove the screw from the ground terminal, be sure to replace it; don't leave it lying around where it could accidentally be swallowed by small children. When refastening the screw, make that it is firmly fastened, so it won't come loose.



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IMPORTANT NOTES

Placement

- Depending on the material and temperature of the surface on which you place the unit, its rubber feet may discolor or mar the surface.

Repairs and Data

- Before sending the unit away for repairs, be sure to make a backup of the data stored within it; or you may prefer to write down the needed information. Although we will do our utmost to preserve the data stored in your unit when we carry out repairs, in some cases, such as when the memory section is physically damaged, restoration of the stored content may be impossible. Roland assumes no liability concerning the restoration of any stored content that has been lost.

About the Ground Terminal

- If you are using the ground terminal, connect it with an external ground. When the unit is grounded, a slight hum may occur, depending on the particulars of your installation. If you are unsure of the connection method, contact the nearest Roland Service Center, or an authorized Roland distributor, as listed on the "Information" page.
- Unsuitable places for connection
 - Water pipes (may result in shock or electrocution)
 - Gas pipes (may result in fire or explosion)
 - Telephone-line ground or lightning rod (may be dangerous in the event of lightning)

Additional Precautions

- Any data stored within the unit can be lost as the result of equipment failure, incorrect operation, etc. To protect yourself against the irretrievable loss of data, try to make a habit of creating regular backups of the data you've stored in the unit.
- Roland assumes no liability concerning the restoration of any stored content that has been lost.
- Never strike or apply strong pressure to the display.
- Use only the specified expression pedal. By connecting any other expression pedals, you risk causing malfunction and/or damage to the unit.

Caution Regarding Radio Frequency Emissions

- The following actions may subject you to penalty of law.
 - Disassembling or modifying this device.
 - Removing the certification label affixed to the back of this device.

Intellectual Property Right

- It is forbidden by law to make an audio recording, video recording, copy or revision of a third party's copyrighted work (musical work, video work, broadcast, live performance, or other work), whether in whole or in part, and distribute, sell, lease, perform or broadcast it without the permission of the copyright owner.
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